Reconstruction of solar flare images using interpolated visibilities

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Objective

One possibility to create images of high energy X-rays and γ-rays is the use of a set of Rotational Modulation Collimators (RMCs). The combined effect of the collimators' grids and the hardware rotation is a set of spatial Fourier components, called visibilities, sampled on spatial frequencies distributed over concentric circles. We introduce a fast and reliable method for X-ray imaging by applying an inverse FFT code to interpolated visibilities. We also show that super-resolution effects can be obtained by utilizing a projected iterative algorithm.

RHESSI and visibilities

The Reuven Ramaty High Energy Solar Spectroscopic Imager (*RHESSI*) [1], launched by NASA on February 2002, produces images with the finest angular and spectral resolution ever achieved at hard X-ray and γ -ray energies. Such **imaging spectroscopy** provides a powerful tool with which to explore the underlying physics of particle acceleration and transport in solar flares.



Visibility-based imaging methods



RHESSI encodes spatial information through the
temporal modulation of photon flux by a set of
nine Rotating Modulation Collimators (RMCs)0.3
0.2[2]. This information is rather straightforwardly
converted to photon visibilities, which are 2D
spatial Fourier components corresponding to
spatial frequencies (u,v) lying on nine concentric
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Visibilities advantages:

- full calibration: no remaining instrument dependence
- well determined statistical errors (visibilities are linear combinations of measured counts)
- background automatically removed
- indication of systematic errors provided by redundancy
- Fourier-based imaging possible, e.g.:
 - **back-projection** (direct Fourier inversion of the measured visibilities). Drawbacks: significant sidelobes, limited usefulness;
 - Maximum Entropy Method (MEM) [3].

Drawbacks: application not always successful in these circumstances;

- Forward Fit (best fit of parametrized simple functional forms).

Drawbacks: applicability limited to sources whose morphology matches predetermined functional form.

uv - smooth

Here we fill a need by introducing a robust, widely-applicable algorithm for reconstructing RHESSI visibility-based data. It proceeds by smoothing the observed visibilities in the spatial frequency plane prior to Fourier inversion. For this reason we called this method **uv – smooth** [4]. The algorithm consists of a two-step process: 1. **interpolation** to generate a smooth continuum of visibilities within the disk in the (u,v) plane spanned by the available data; 2. the imposition of image **positivity** through a Fast Fourier Transform (FFT)-based iterative method.

Interpolation

FFT + positivity constraint

Idea: use the 2D FFT algorithm to get the image in a fast and natural way. *Problem*: if the data are sampled sparsely and not uniformly in the (u,v) plane, as occurs with *RHESSI* visibilities, 2D FFT is not applicable. *Solution*: interpolate and re-sample the visibility set.

Improvements:

• information also for spatial frequancies **inside** the nine circles (which, in principle, corresponds to "virtual" subcollimators with angular resolution between the minimum and the maximum values available with *RHESSI*'s hardware) are achieved;

• with the new (uniform) re-sampling on the visibilities in the (u,v) plane, the 2D FFT routine can be applied.

The interpolation step is performed through a thin-plate spline algorithm.





Idea: extract information also for frequencies **outside** the nine circles to get a super-resolution effect of the reconstructed images. *Problem*: find the function I such that

 $V(u,v) = \chi_B(u,v)(\mathcal{F}I)(u,v)$

where B is the band in which RHESSI provides the visibilities and χ_B is the characteristic function of B.

Solution: Gerchberg-Papoulis method [5,6] with positivity constraint:

1. put $I^{(0)}$ equal to the null map;

- 2. for k=0,1,...
 - (a) calculate the Fourier Transform FI^(k) of I^(k);
 (b) calculate

 $\mathcal{F}I^{(k+1)}(u,v) = \mathcal{F}I^{(k+1)}(u,v) + \tau(V(u,v) - \chi_B(u,v)(\mathcal{F}I)(u,v))$

(c) calculate the Inverse Fourier Transform I^(k+1) of FI^(k+1);
(d) project I^(k+1) on the set of the real positive numbers;
(e) stopping rule: if satisfied, I^(k+1) is the desired approximation. Else, go back to step 2.

The steplength parameter τ has to be properly choosen in order to assure the convergence of the algorithm.

Application to real events



References

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