

The ROI CT problem: a shearlet-based regularization approach

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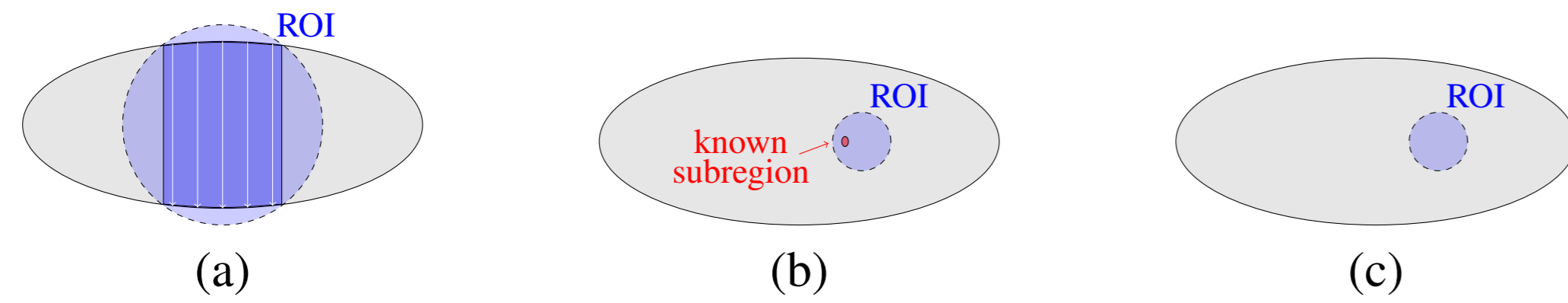


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Goal and Motivations

Health hazards for patients due to ionizing radiations in Computed tomography (CT) can be reduced by limiting the irradiation to a **subregion** of the object to be reconstructed, the so-called *region-of-interest* (ROI). The **goal** is to obtain a stable reconstruction of the ROI without **any** assumption either on the size or the location of the ROI, overcoming the ill-posedness of the problem and the instability of naive local reconstruction algorithms.

State of the art



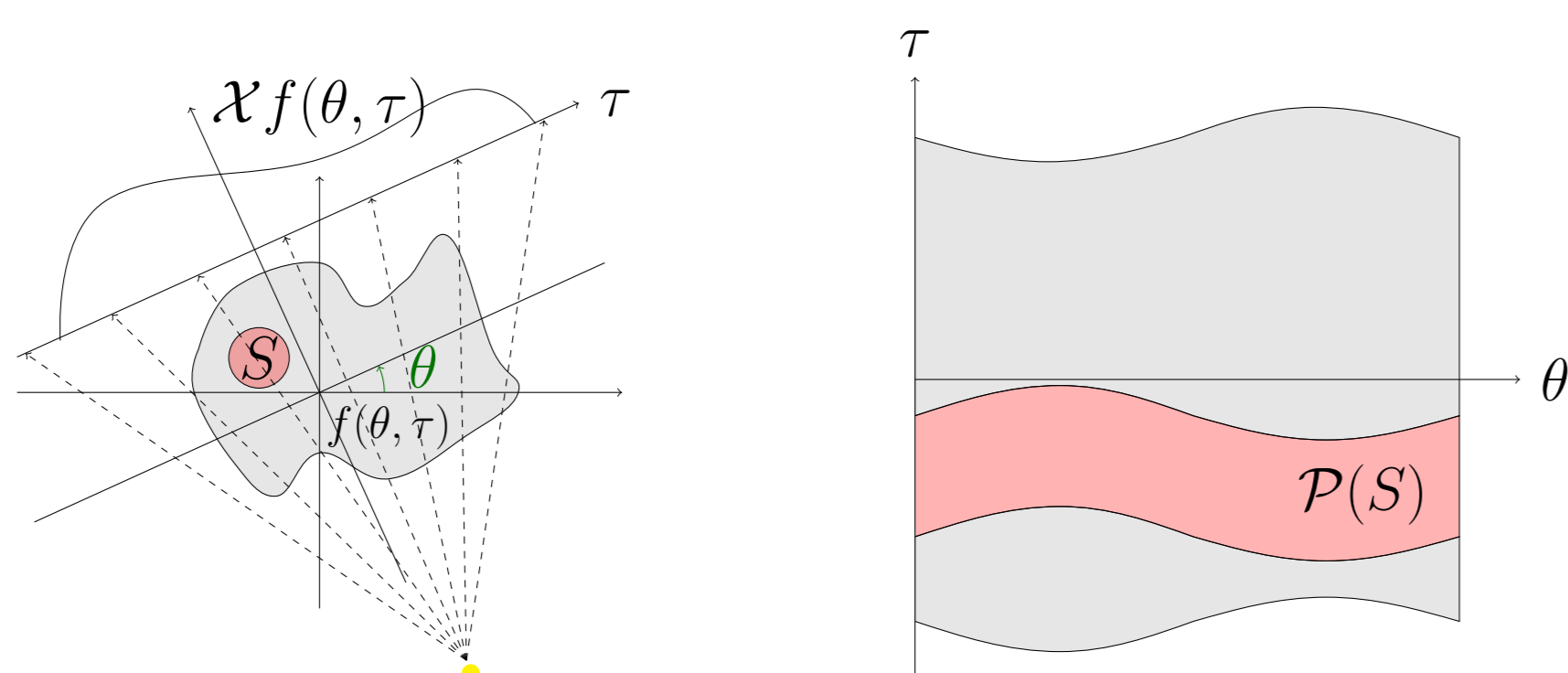
Examples of recoverable regions:

(a) from (at least) one projection view the object is completely recovered;

(b) a known subregion inside the ROI is given;

(c) no assumption either on the size or on the location of the ROI, except for its convex shape.

2D problem setting



The aim of ROI CT is to reconstruct an integrable function f from its X-ray projections y_0 known only within a subregion inside the FOV, while the rest of the image is ignored. This is accomplished by setting:

$$y_0(\theta, \tau) = M(\theta, \tau) \mathcal{X}f(\theta, \tau)$$

where

$$\mathcal{X}f(\theta, \tau) = \int_{\ell(\theta, \tau)} f(\mathbf{x}) d\mathbf{x} = \int_{\mathbb{R}^2} \delta(\tau - \mathbf{x} \cdot \mathbf{e}_\theta) f(\mathbf{x}) d\mathbf{x}$$

is the *X-ray transform* of f at (θ, τ) and the **mask** M identifies the ROI S in the sinogram space

$$M(\theta, \tau) = 1_{\mathcal{P}(S)}(\theta, \tau).$$

Given y_0 defined on $\mathcal{P}(S)$, the goal is to extrapolate it to the region outside $\mathcal{P}(S)$, ensuring that the X-ray projections $y = \mathcal{R}f$ comes from the X-ray transform of a function $f \in L^1 \cap L^2$:

$$\begin{aligned} M\mathcal{R}f &= My = y_0 & (\text{data fidelity}) \\ (1 - M)\mathcal{R}f &= (1 - M)y & (\text{data consistency}) \end{aligned}$$

2D discrete setting

Denoting with \mathbf{W} the $N_\theta N_{\text{dte}} \times N^2$ forward projection matrix, the data fidelity and consistency equations read as follows:

$$\begin{aligned} \mathbf{MWf} &= \mathbf{My} = \mathbf{y}_0 & (\text{data fidelity}) \\ (\mathbf{I}_{N_\theta N_{\text{dte}}} - \mathbf{M})\mathbf{Wf} &= (\mathbf{I}_{N_\theta N_{\text{dte}}} - \mathbf{M})\mathbf{y} & (\text{data consistency}) \end{aligned}$$

where $N_\theta = \#$ projection angles, $N_{\text{dte}} = \#$ detector elements, $N =$ width in pixel of the reconstructed object.

Unfortunately, these equations **alone** do not lead to a unique solution [5]. A suitable one can be derived by using regularization:

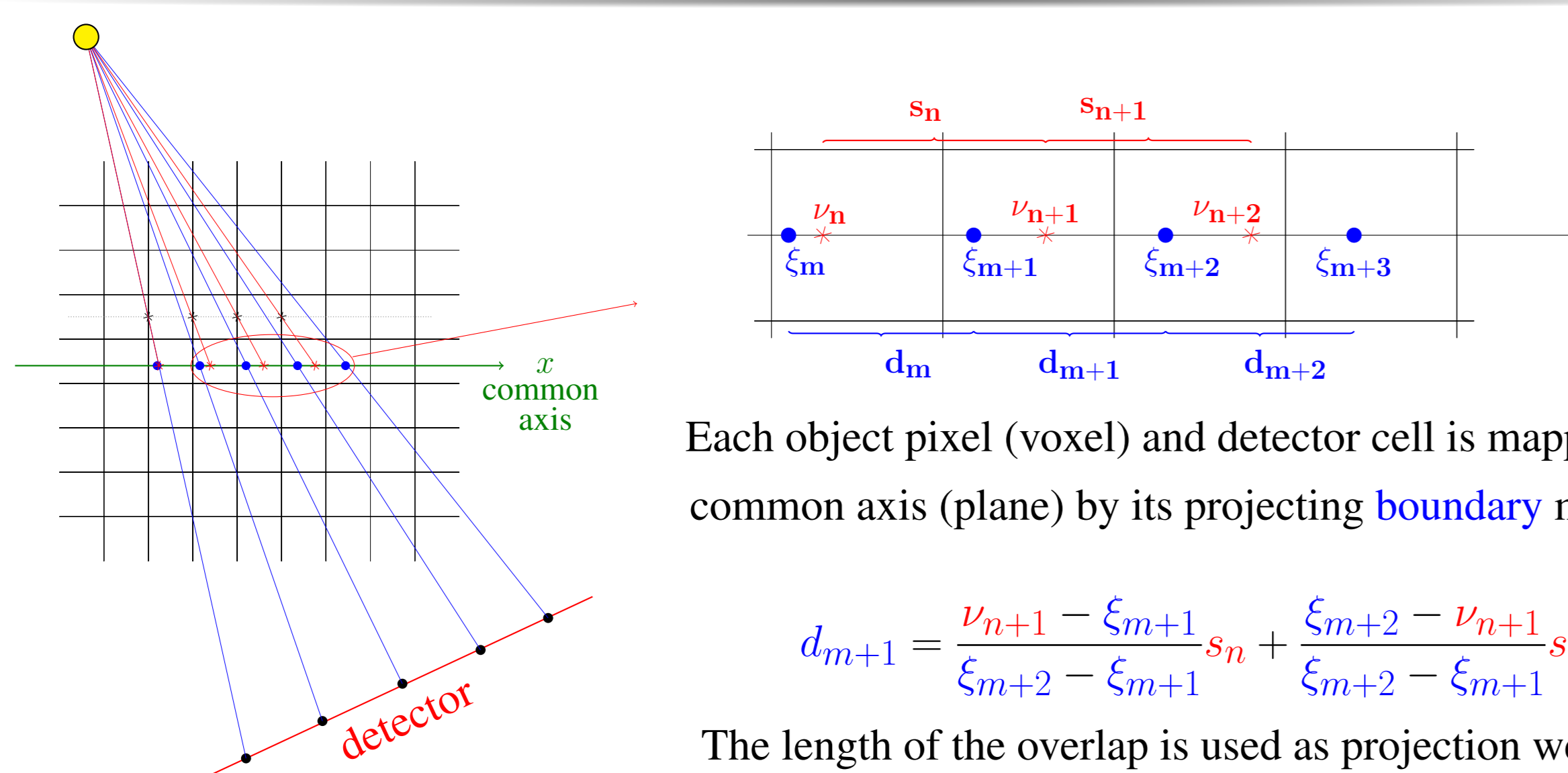
$$\hat{\mathbf{f}} = \underset{\mathbf{f} \in \mathbb{R}^{N^2}}{\operatorname{argmin}} \Psi(\mathbf{f})$$

where

$$\Psi(\mathbf{f}) = \frac{1}{2} \|\mathbf{MWf} - \mathbf{y}_0\|_2^2 + \lambda \|\Phi((\mathbf{I}_{N_\theta N_{\text{dte}}} - \mathbf{M})\mathbf{Wf} + \mathbf{y}_0)\|_p^p + \iota_{\Omega_f}.$$

Here, λ is a regularization parameter; ι_{Ω_f} is the indicator function of the feasible region Ω_f , which is defined as $\mathbf{f} \geq 0$ or $0 \leq \mathbf{f} \leq L$, where L is the image maximum pixel intensity; Φ is the shearlet (or wavelet) transform matrix [6], and $p = 2$ or $p = 1$.

Distance-Driven method



Each object pixel (voxel) and detector cell is mapped onto a common axis (plane) by its projecting **boundary** midpoints:

$$d_{m+1} = \frac{\nu_{n+1} - \xi_{m+1}}{\xi_{m+2} - \xi_{m+1}} s_n + \frac{\xi_{m+2} - \nu_{n+1}}{\xi_{m+2} - \xi_{m+1}} s_{n+1}$$

The length of the overlap is used as projection weight.

There are two main ingredients [4]:

• **kernel operation**:

$$d_m = \sum_n w_{m,n} s_n \quad \text{with} \quad w_{m,n} = \frac{[\min(\xi_{m+1}, \nu_{n+1}) - \max(\xi_m, \nu_n)]_+}{\xi_{m+1} - \xi_m}, \quad [x]_+ = \max(x, 0),$$

• there is a (possibly zero) length of **overlap** between each image pixel and each detector cell due to the bijection between the position on the detector and the position within an image row (or column).

Advantages:

- Low computational cost and highly sequential memory access patterns
- Avoids artifacts (*e.g.*, due to interpolation) of classical methods

Variable metric inexact line-search algorithm

VMILA belongs to the class of proximal-gradient methods [1]. Main features:

• Designed for problem of the form $\min_{x \in \mathbb{R}^n} g(x)$ where

$$g(x) = g_0(x) + g_1(x)$$

with g_1 is convex, possibly **nonsmooth**, and g_0 is smooth, possibly non-convex. This formulation includes also constrained problems over convex sets.

• **descent** direction based on the **proximal** operator associated to the convex part of the objective function

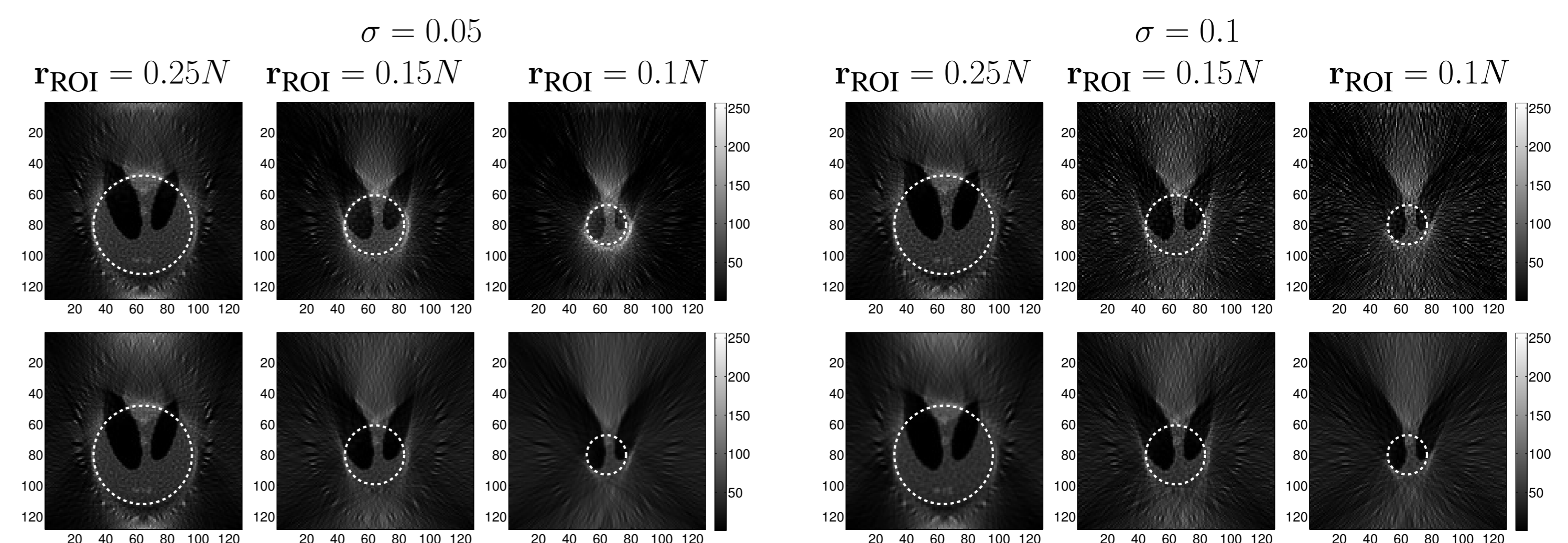
$$\operatorname{prox}_{g_0}(x) = \arg \min_{z \in \mathbb{R}^n} g_0(z) + \frac{1}{2} \|z - x\|^2 \quad \forall x \in \mathbb{R}^n$$

- **Armijo**-like rule to determine the step size along the descent direction
- **adaptive** step-length selection (BB-like updating rules)

Numerical results

$\sigma = 0.05$						$\sigma = 0.1$					
$r_{\text{ROI}} = 0.25N$			$r_{\text{ROI}} = 0.15N$			$r_{\text{ROI}} = 0.25N$			$r_{\text{ROI}} = 0.15N$		
iter	value	sec	iter	value	sec	iter	value	sec	iter	value	sec
ROI PSNR						ROI PSNR					
Sm	83	35.86	4.7	109	33.61	6.0	106	32.57	5.8	77	35.49
NSm	83	36.94	15.1	78	41.98	14.2	48	45.43	8.6	72	40.92
ROI Relative error						ROI Relative error					
Sm	83	0.21	4.7	109	0.57	6.0	106	1.06	5.8	77	0.23
NSm	83	0.19	15.1	78	0.22	14.2	48	0.24	8.6	72	0.25

Optimal results, with respect to PSNR and relative error, for $p=2$ (Sm) and $p=1$ (NSm), and $\lambda=10^{-4}$.



Optimal reconstructions of the Shepp-Logan phantom, sized 128×128 , for decreasing radii.

First row: smooth formulation ($p = 2$). Second row: nonsmooth formulation ($p = 1$).

Noise: white Gaussian process, with zero mean and variance $\sigma = 0.05$ (left) or $\sigma = 0.1$ (right).

Conclusions and Forthcoming Research

- **Accurate** ROI reconstructions are recovered regardless of the location and size of the ROI, and for rather small ROI sizes
- Nonsmooth approach performs better: **1-norm** suppresses smaller shearlet coefficients in favor of few larger shearlet coefficients, associated to edges
- Slightly better reconstructions can be obtained by exploiting a smooth TV approach. However, this is strongly dependent on the phantom features and may not hold for more general (real) data.

Future perspectives:

- Obtain stable reconstructions from **Poisson** noisy data and real data
- Apply the same machinery to **helical** CT

Acknowledgements

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